

# Tic-Tac-Die

## Rules:

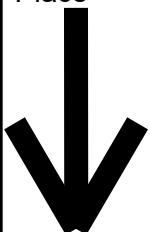
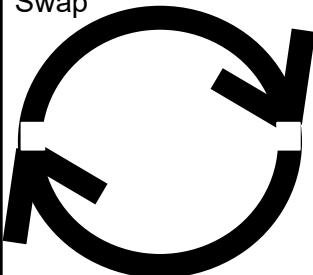
### How to play:

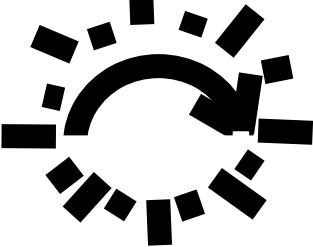
1. Players decide who goes first.
2. The starting player places a token on a tile in a board space.
3. Then, the second player places their token in the board space.
4. Players take turns until the win condition is met.
5. On a turn you must:
  - a. roll the die.
  - b. follow the instructions in the table based on the symbol at the top of the die. (i.g. Place a token).

### How to win:

If a player has 4 or more of their tokens sequentially in a row, column, or diagonal, they win. If all board spaces are filled without a match of 4 or more, the game ends in a draw.

### Symbols:

|  |   |
|--|---|
| <p>Place</p>  | <p>The player places a piece on the board in a space of the 5x5 grid.</p> <ul style="list-style-type: none"><li>- If nothing more can be placed, the game is concluded in a draw.</li></ul> |
| <p>Swap</p>   | <p>The player swaps one of their piece's position with the opponent.</p>  |

|   |   |
|---|---|
| <p>Move</p>        | <p>The player moves either their own or the opponent's piece to an empty space</p> <ul style="list-style-type: none"><li>- If there are no more empty spaces, the game is concluded in a draw.</li></ul>                      |
| <p>Super Move</p>  | <p>The player moves either their own or the opponent's piece to an empty space, then takes another turn.</p> <ul style="list-style-type: none"><li>- If there are no empty spaces, the game is concluded in a draw.</li></ul> |